

Transcript

Okay, so today a little unexpected, but I played with the Swift Playgrounds for the Mac. And that was really cool. I enjoyed getting to see that there were a lot of neat things that showed up. And so I'm going to show a little bit of that. The first thing is there's a lot of the same apps that are in there, a lot of the same playgrounds. So that's really cool. And then there's a couple that aren't there. But those are the ones like AR and such. Those need an iPad. The other really cool thing was that it syncs between my iPads so that I don't have to redo the playgrounds, I can just pick up where I left off and send it back and forth between the two. And I like the the code suggestions and the way that they put it together. This is really neat and it gives a little more information when you're selecting code.