

Transcript

Playing with Bumper Bash today, and was investigating some ideas, looking at some different ways to solve it, and had to do some really creative problem solving. Which I liked that. I liked it that was put in there. It makes it difficult. It gives you a really good challenge. So after some exploring, I found ways to control the springs differently, depending on which side of the game they were on. The other thing I noticed was that the ball acted differently this time than the time before so there's some randomization in it, because I didn't get the exact same score or outcomes. This time I played mostly on the left at first instead of mostly on the right