

Transcript

Today was a challenge. I started working on getting the sheep to be placed in randomly and had to do a lot of trial and error, a lot of trying things out, and going down a lot of paths that just did not work. This was the first piece of code that I played with to just get the sheep to be on there and also use some randomization. And that worked for me. But that's where things stop working. And, you know, it was one of those days where I just had to keep plugging away at it. And I finally did get to the piece. There were little pieces here and there that might work. But overall, it just didn't, things crashed. And then I eventually did get it to work and that was really exciting to see that happen. I was able to get into place proximately 50 sheep randomly on the screen. I say approximate because sometimes you would put two sheep on the same square. It was a struggle at first, but getting over that hurdle was really, really rewarding.