## **Transcript**

It's day 55. And I did a little bit of cleaning up because I was tired of sheep being placed on top of each other and wanted to work out a way to make them look around and see if there was somebody where they were about to move to. So this is where I fixed my sheep. So it looks around at all of the neighbors. And then it won't put any sheep in a space array has one so instead of almost 50 sheep getting place now I get all 50