

Transcript

So I was working on the simulation and as you saw yesterday I was having some trouble with the scoreboard. So I just took the advice I give my students and went to go learn something new. I went and purchased the 2D game SpriteKit tutorial from Ray Wenderlich. When you get stuck, it's just time to go learn a new trick and find something new and then make it happen. So check out what I got going on here. This is pretty cool.