

Transcript

Okay, so for day 62, I was continuing with the zombie conga game, but I was learning some really good stuff for my own project. One of the things I didn't like about what I had in my project was that I couldn't really count the number of sheep. It was more of an estimate. And I would spiral through and count things. But there wasn't a good clean way to keep track of that. But in that lesson today, I actually got to see what to do and how to do that so that I can make that better in my own project. First off, there's an entry screen now. And then when I collect enough cats, I actually jump to another splash screen. So I think by the weekend, I'm going to get back to my project and Making some improvements from what I've learned