Transcript

Hey, so making a lot of progress, got some really cool things working, I found some code that was causing me some headaches and had to rearrange a few things. And it was simply the order of the code. And sometimes that's what it means is which thing is happening first and then second, and that might be the cause of your problem. You'll also see some cool things that I'm using to help me manage my scene as I get everything working. So the wolf eating sheep feature finally works, you can check it out here. I had the order of some code in the wrong place. By the way, the red line shows my playable area that way I'm trying to make sure that the sheep and wolves stay on the screen.